## 2017 Grade 6/7 Boys Recreational Schedule

Host team plays first and last.

Game times are 3:45, 4:30 and 5:15 pm. These start times are approximate, if both teams are there you can begin earlier. Schools at a four team jamboree (where there are two courts) will all start at 3:45

## Key Rules:

- Four 6 minute stop time quarters
- No overtime
- Three minutes between halves
- One minute between quarters
- Two 30 second timeouts per quarter
- Games scheduled for 45 minutes
- Games going over 40 minutes may go to RUNNING time at adult discretion
- Referees are assigned for all REC League jamborees
- No Zone defense
- No 3 pointers
- Equal playing time
- No running up of scores

Thursday, November 9 <sup>th</sup> 24 teams – 7 sites Host School				
			Colquitz #1	Colquitz #2/Gordon Head #1/PCS
			2 Courts	2 refs needed
St Joe's	Cedar Hill/Royal Oak			
North Saanich #2	St Pat's/Christ Church Cathedral/John Stubbs			
2 Courts	2 refs needed			
Central Black	SMUS/Arbutus#1/North Saanich#1			
2 Courts	2 refs needed			
WSANEC	Lansdowne/Gordon Head #2			
Rockheights	Central Red/Arbutus #2			
Journey	Spencer/Dunsmuir			

Thursday, November 23 <sup>rd</sup> 23 teams 7 sites Host School				
			Colquitz #1	Arbutus #2/ Christ Church Cathedral School
			Colquitz #2	Central Red/Journey
2 Courts	2 refs needed			
(2 three team				
jamborees at one				
school)				
Rockheights	Dunsmuir/North Saanich #2			
John Stubbs	PCS/Spencer			
Lansdowne	GNS/Gordon Head #1			
Cedar Hill	Gordon Head #2/Arbutus #1			
North Saanich #1	Royal Oak/SMUS/Rockheights			
2 Courts	2 Refs needed			
WSANEC	Christ Church Cathedral/Central Black			

Thursday, November 30 <sup>th</sup> 23 teams 7 sites needed	
Cedar Hill/Lansdowne	
St Joe's/Rockheights	
Gordon Head #2/GNS	
Colquitz#1/Colquitz#2 (requested same site)	
Central Black/	
2 Refs needed	
North Saanich#2/Spencer	
St Pat's/Dunsmuir/PCS	
2 refs needed	